Radiation MHD Simulations of Black Hole Accretion Disks

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Motivation:

- Compute structure and dynamics of **radiationdominated accretion flows**, near Eddington limit.
- Study whether thermal and/or viscous instabilities exist in MRI-driven accretion.
- Compute emergent spectra and variability to compare to observations
- Calculate kinetic and radiative luminosity (feedback).





MHD is essential

Angular momentum transport is driven by MHD turbulence produced by the magneto-rotational instability (MRI): Balbus & Hawley (1991)

Nonlinear saturation of MRI widely studied with both *local* ("shearing-box") and *global* simulations.





Global simulation

Radiation is essential

In black hole accretion disks, radiation pressure exceeds gas pressure inside

 $r/R_G < 170 (L/L_{Edd})^{16/21} (M/M_{\odot})^{2/21}$ (Shakura & Sunyaev 1973). Radiation needs to be included

in dynamical models.

If stress $\tau_{r\phi} = \alpha P$ then radiation dominated disks are subject to both

- Viscous instability (Lightman & Eardley 1974)
- Thermal instability (Shakura & Sunyaev 1976)

MRI-unstable disks are thermally unstable (Jiang et al 2014) Still unclear if they are viscously unstable.

Numerical Methods: Athena++

- Complete rewrite of Athena MHD code to C++
- Adaptive and static mesh refinement
- General curvilinear coordinates
- Staggered-mesh Constrained Transport for MHD
- General relativistic MHD in stationary spacetimes
- Full-transport radiation MHD
- Compact stencil higher-order FV methods
- Task-based execution model
- Improved performance and scaling

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Athena++: AMR



Based on "block-based" oct-tree refinement. Regions of mesh refinement restricted by block locations.

Implemented with staggered-mesh CT.

- Blocks communicate only through boundaries.
- No overlap between fine and coarse grids.
- Solution at each point represented on only one mesh avoids inconsistencies between fine/coarse solutions.
- Very efficient on large core counts.
- Much easier to code

Athena++: non-uniform and curvilinear meshes



Nested grid allows de-refinement towards pole, avoiding very small cells. Polar boundary condition allows free-flow over poles.

Non-uniform grid in spherical polar coordinates allows large dynamic range in radius.



Test: field loop advection over pole

Athena++: Radiation transport algorithms

Two-moment methods closed using variable Eddington tensor (VET) (Davis et al. 2012, Jiang et al. 2012)

- VET computed from solution of time-independent transfer equation including scattering
- Implicit update of radiation moment equations
- Suitable for non-relativistic problems

Evolve time-dependent transfer equation directly (Jiang et al. 2014)

- Discretize and evolve specific intensity $I_v(\mathbf{x},\mu,\phi,t)$ over ~100 angles at each grid point
- Compute net heating rate and force on fluid from angular quadrature of $I_v(\mathbf{x},\mu,\phi,t)$
- Feasible since cost to integrate TE per angle much less than cost of MHD per grid cell
- Suitable for relativistic problems

AMR in spherical polar

Allows resolution of spiral density waves in circumplanetary disk due to planet-disk interaction (Zhu et al. 2016)





Athena++: Task-based execution

- AMR design results in many mesh blocks per core.
- Integration steps on each block are organized into a *task list*, e.g.
 - 1. Calculate hydro fluxes
 - 2. Calculate electric fields for MHD
 - 3. Flux-correction (MPI communication)
 - 4. Update conserved variables
 - 5. Integrate magnetic fields using CT
 - 6. Swap ghost zones (MPI communication)
- Order of tasks is dynamic, based on which MPI calls have finished.
- Allows overlap of computation and communication.
- Makes adding more physics very easy.

Athena++: Performance and Scaling

Single core performance of Athena++ is greatly improved ($\sim 4x$) by very efficient vectorization.

- 99% of operations are vectorized, 80% use AVX instructions
- 0.8 µs per cell per core for 3D MHD on Intel Haswell with SMR
- About 1/20 performance of hand-tuned GPU versions of same algorithm
- Mixed (OpenMP and MPI) parallelization targeting KNL



Weak scaling up to O(10⁶) cores is near perfect (98.5% efficiency)

Radiation MHD simulations of super-Eddington Accretion

DOE INCITE allocation is allowing us to compute 3D global models over a range of parameters.

- Time-dependent RT with 80 angles
- Spherical polar nested mesh 1 < r < 1000
- Effective resolution at finest level ~1000³
- Typical job uses 256,000 cores









Models for both X-ray binaries and AGN (different opacities)

Radiation-dominated flows are very compressible

Jiang et al. (2017, in preparation)







Super-Eddington accretion



Advection dominates vertical transport

- Magnetic buoyancy produces vertical motions
- Vertical motions transport (advect) radiation energy to photosphere

ρ and B² fluctuations *anti-correlated*

 V_{7} and E_{R} fluctuations correlated



Results in important changes compared to the standard steady-state solutions

- Scale height is reduced
- Luminosity is increased
- Photon "trapping-radius" is decreased

These results differ from results computed using M1 – further studies needed!

Spectral fit to ULXs

Monte Carlo + XSPEC used to compute synthetic spectra from global simulations (preliminary work by S. Davis & M. Middleton)



- Model fits hard X-ray spectra remarkably well
- Only free parameter is normalization (since M and Mdot not known)
- Additional soft component from material at large distances (not included in the model) is required

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Linear wave convergence test

Dynamical evolution of MRI-unstable torus around a spinning BH



White, Stone, & Gammie 2016

Summary and Outlook

- We can now study ab initio models of radiationdominated accretion flows onto compact objects, including spectra and variability.
- Code features under development:
 - Self-gravity on AMR grid using finite-element discretization
 - Non-ideal MHD
 - Particles (dust and kinetic ions)
- Future applications:
 - Global models of disks in ULXs
 - Star-formation and cosmic-ray feedback
 - Proto-stellar collapse
 - Proto-planetary disks

Athena++: higher-order FV methods

- Fourth order spatial reconstruction and SSP RK4 timestepping
- Compact stencil finite-volume approach of Colella et al (2011)
- Extremum-preserving limiter of McCorquodale et al (2013)
- Better behaved at shocks than DG methods ٠

Fourth-order convergence for linear waves

