

MODELING HIGH ENERGY SYSTEMS WITH THE RAMSES CODE

Special relativity - non-thermal emission

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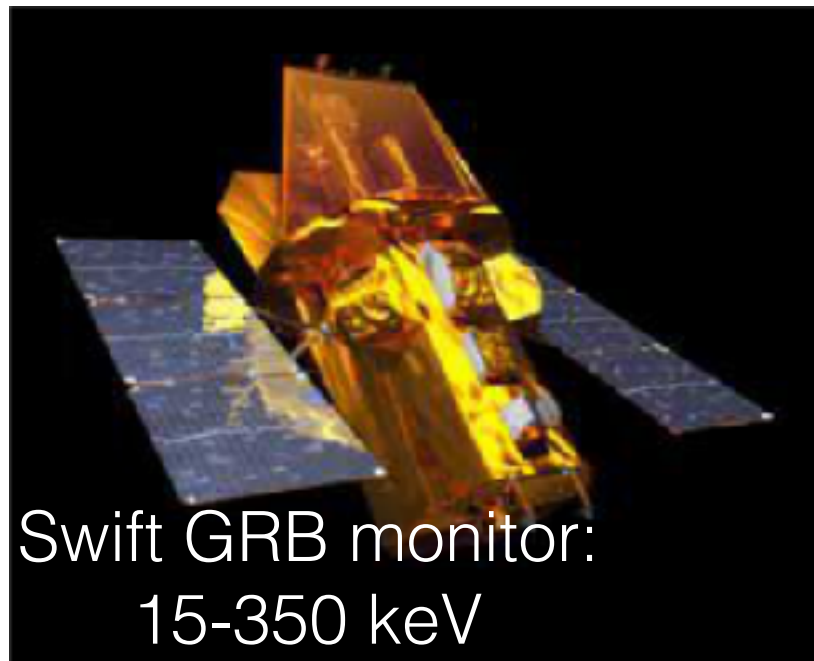
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Frédéric Daigne (IAP), Romain Teyssier (ETH)



Caltech

Astrodavos, Feb 14, 2017

THE GOLDEN ERA OF HIGH-ENERGY ASTROPHYSICS



FUTURE

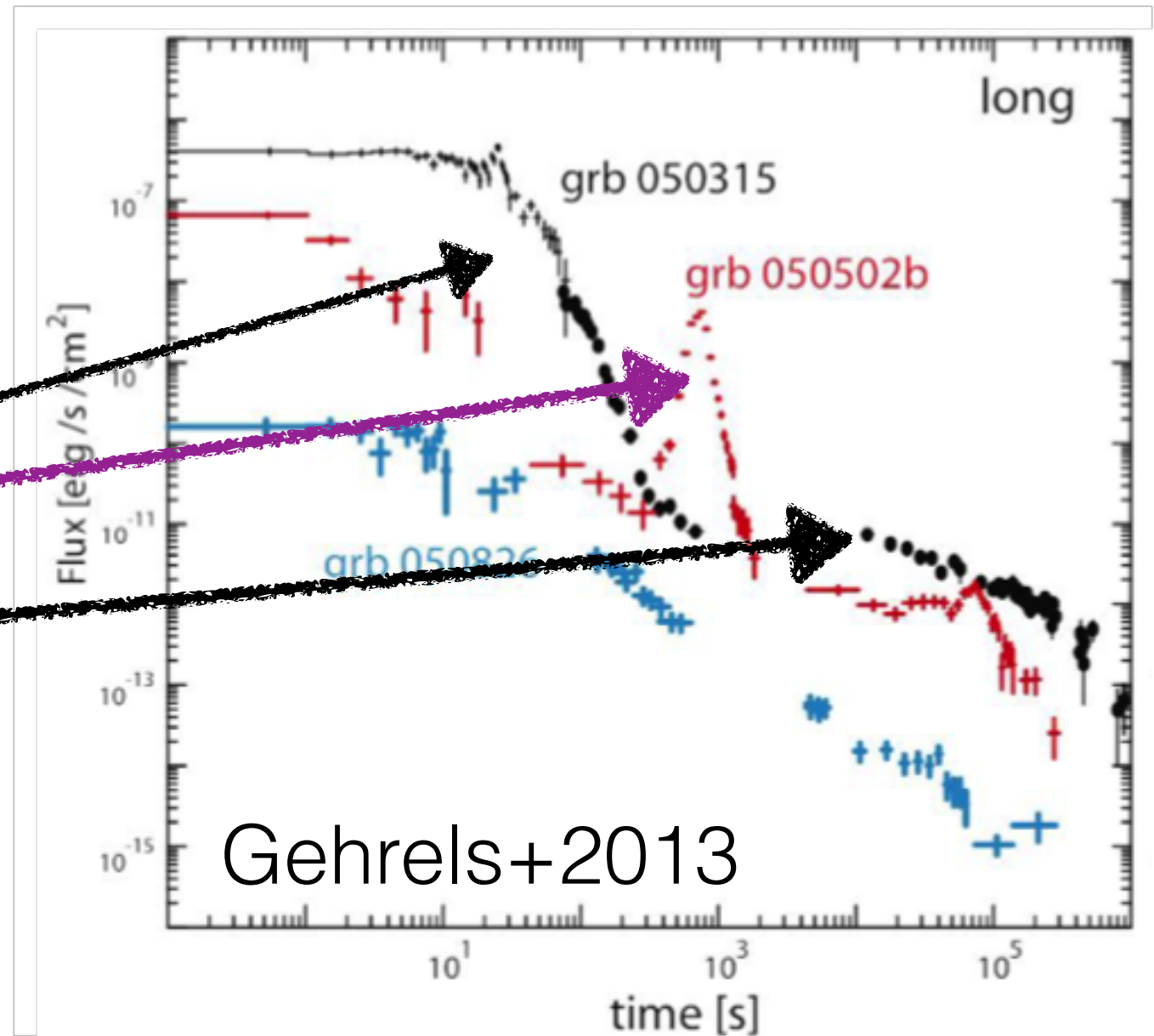
- CTA (2020): 20 GeV - 300 TeV
- SVOM (2022): GRB monitor
- Athena (2028): X-rays
- combined with gravitational wave detections



GRB AFTERGLOWS IN THE SWIFT ERA

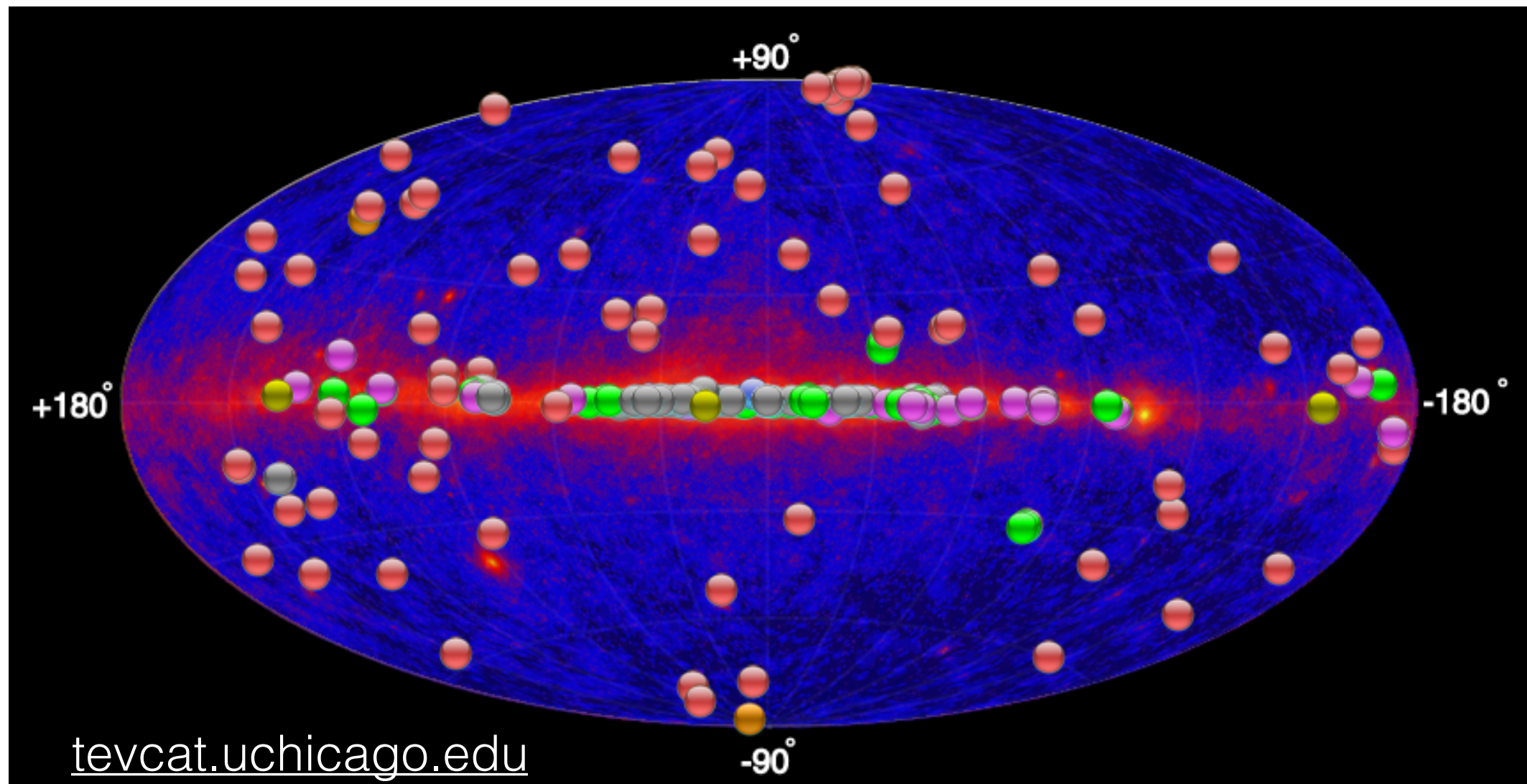
Unexpected diversity
and variability
in X-ray afterglow

- steep declines
- flares
- plateaus



How to explain it? Multi-wavelength picture?

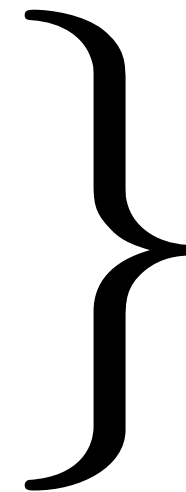
HIGH ENERGY AND VERY HIGH ENERGY GAMMA RAYS



- Diffuse emission
- extragalactic: blazars + starburst galaxies
- galactic: pulsar wind nebulae, binaries, supernova remnants, star clusters

A WINDOW FOR EXTREME PHYSICS

- Overall very high energy budget
- (mostly) compact objects
- (mostly) relativistic outflows
- Particle acceleration at $v \sim c$, high B
- Feedback



LOTS OF
PHYSICS

BUT

- Complex geometries
- High multi-wavelength variability
- Wide range of length scales
- (magneto)hydrodynamic instabilities

-> NEED FOR RELATIVISTIC HYDRO SIMULATIONS

Relativistic hydro (RHD) : only way to get Lorentz factor

BUT changes shocks, energetics, instabilities

RHD EQUATIONS

$$\text{HD} \quad \frac{\partial \mathbf{U}}{\partial t} + \sum_{i=1}^3 \frac{\partial \mathbf{F}_i}{\partial x_i} = 0 \quad \mathbf{U} = \begin{pmatrix} \rho \\ \rho v_i \\ \frac{1}{2} \rho v^2 + \frac{P}{\gamma-1} \end{pmatrix} \quad \mathbf{F}_i = \begin{pmatrix} \rho v_i \\ \rho v_i v_j + P \delta^{ij} \\ v_i (E + P) \end{pmatrix}$$

$$\text{RHD} \quad \mathbf{U} = \begin{pmatrix} D \\ M_i \\ E \end{pmatrix} = \begin{pmatrix} \Gamma \rho \\ \Gamma^2 \rho h v_i c^2 \\ \Gamma^2 \rho h - P \end{pmatrix}, \quad \mathbf{F}_i = \begin{pmatrix} \rho \Gamma v_i \\ \rho h \Gamma^2 v_i v_j / c^2 + P \delta^{ij} \\ \rho h \Gamma^2 v_i \end{pmatrix}$$

$$\Gamma = (1 - v_x^2 - v_y^2 - v_z^2)^{-1/2}$$

Directions are combined

RELATIVISTIC EFFECTS

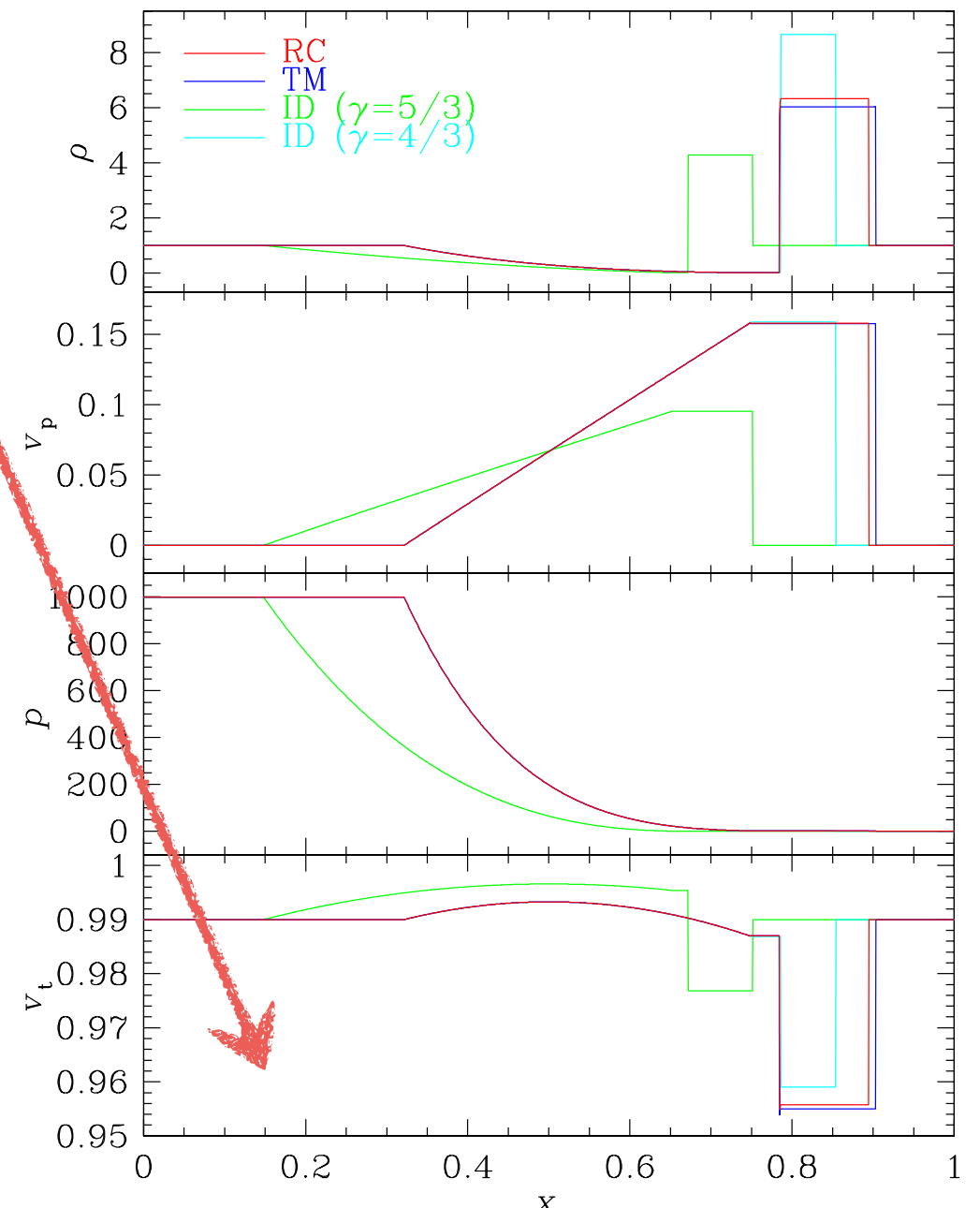
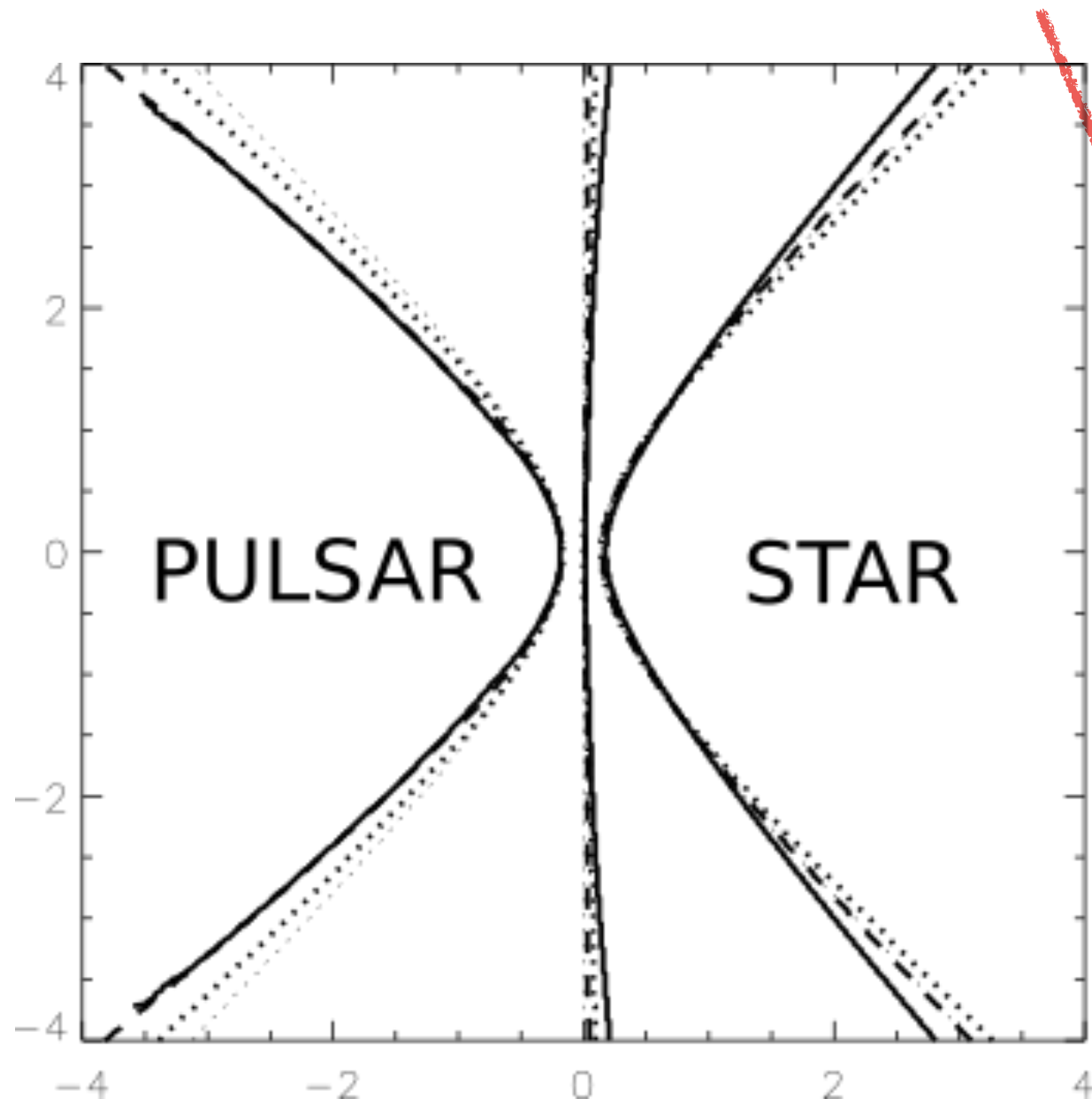
- Fluid relativistic because of bulk motion and/or thermal velocity
- Strong coupling of equations through Lorentz factor \rightarrow effect of transverse velocities on motion
- $h = 1 + \varepsilon + P/\rho$, specific enthalpy, additional term due to rest mass energy
- “classical EOS” $P = (\gamma - 1)(\rho\varepsilon - p)$ \rightarrow ok in non-relativistic ($\gamma = 5/3$) and ultrarelativistic limits ($\gamma = 4/3$). Relativistic kinetic theory $\rightarrow \gamma = \gamma(h, p)$
- Sound speed

$$c_s = \sqrt{\frac{\gamma P}{\rho h}}$$

$< 1/3(\text{UR}), 2/3(\text{NR})$

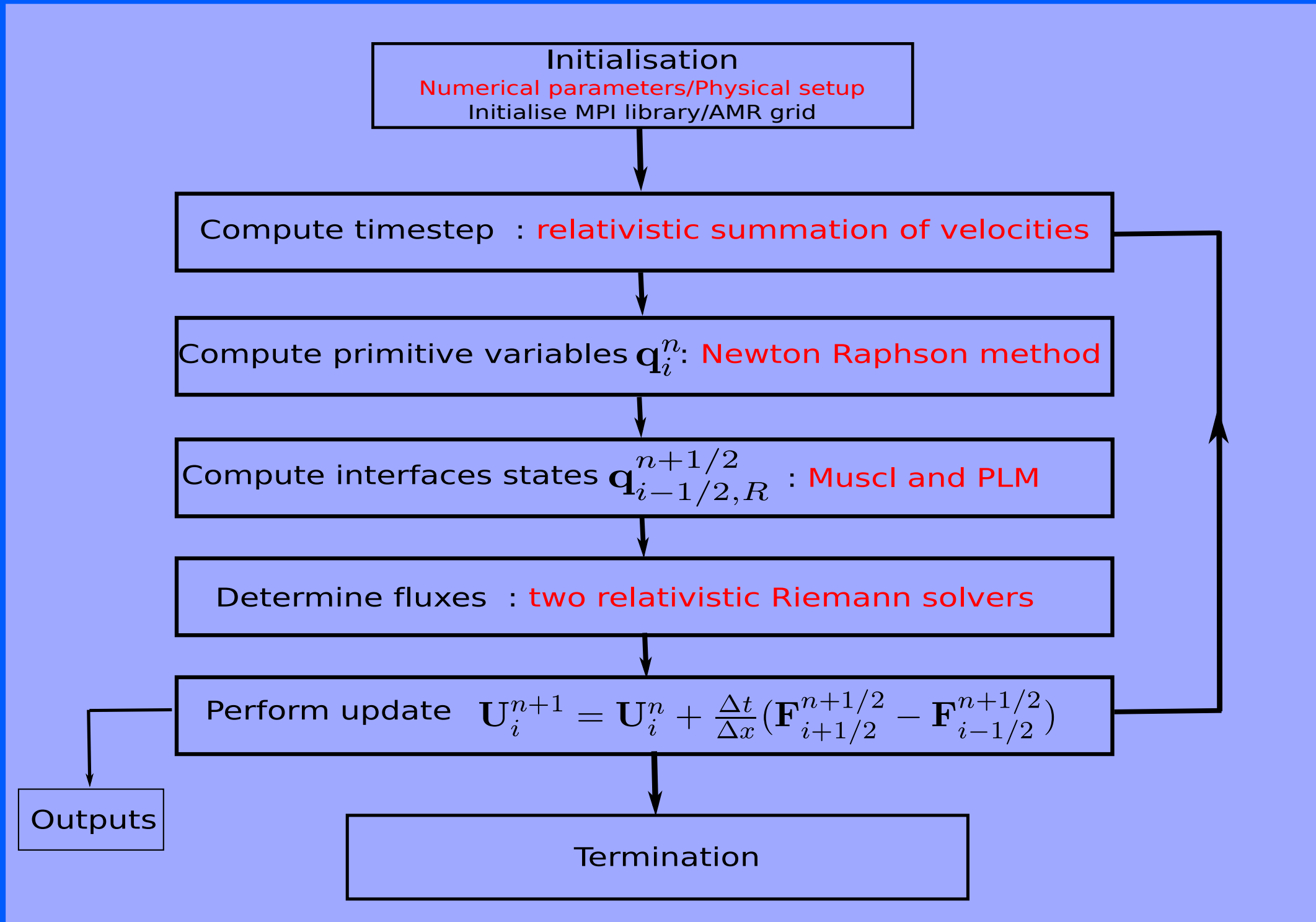
RELATIVISTIC SHOCKS

No analytic solution to jump conditions
Transverse velocities matter

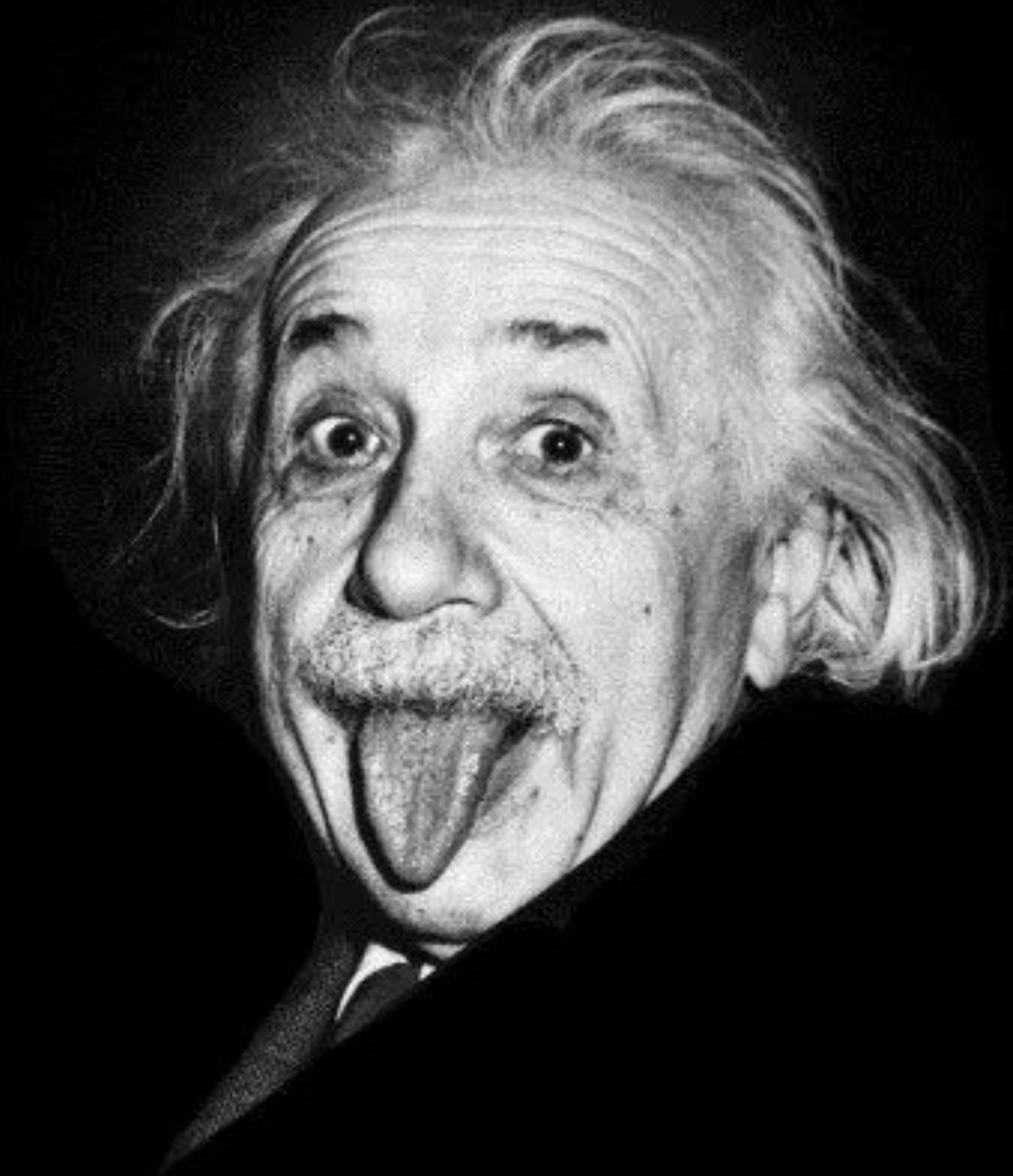


RELATIVISTIC RAMSES

AMR structure



(Lamberts+2013)



$v < c$ NO CHEATING POSSIBLE !!!!!!!

FROM CONSERVATIVES TO PRIMITIVES

$$\mathbf{U} = \begin{pmatrix} D \\ M_i \\ E \end{pmatrix} = \begin{pmatrix} \Gamma \rho \\ \Gamma^2 \rho h v_i \\ \Gamma^2 \rho h - P \end{pmatrix} \Rightarrow \mathbf{q}_i = \begin{pmatrix} \rho \\ v_i \\ P \end{pmatrix}$$

Not straightforward, needs to be fast, accurate and stable

- Solve quartic equation (Ryu+2006), 2 solutions
- Rewrite energy $E = W - P = \rho h \Gamma^2 - P$, find $W \Rightarrow$ numerical problems in UR and NR limit
- Solve same equation with $W' = W - D$ and $u = \Gamma^2 v^2$ (Mignone, McKinney, 2007). Newton Raphson can be initialized with guess that guarantees $P > 0$

(More complicated for other EOS)

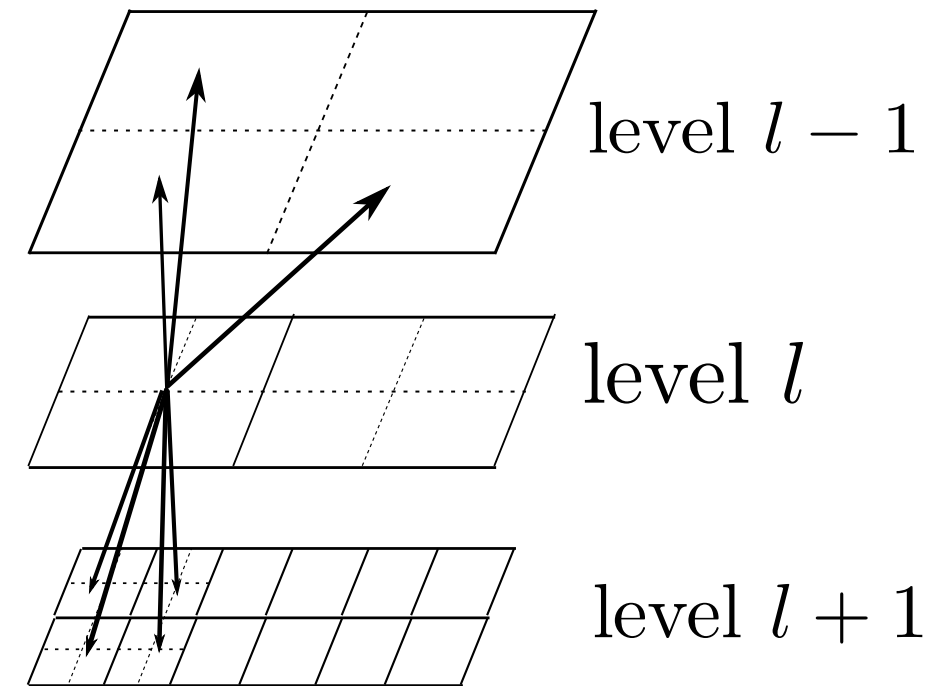
ADAPTIVE MESH REFINEMENT

- Tree-based structure

Interpolation $l-1 \rightarrow l$: Consistent with second order reconstruction, switch to first order if non-physical state

- Restriction $l+1 \rightarrow l$: RHD requires $E^2 > M^2 + D^2$ to have $P, \rho > 0, v < 1$.
No guarantee for $E_{oct}^2 > M_{oct}^2 + D_{oct}^2$

\Rightarrow averaging performed on specific internal energy



(adapted from R. Teyssier)

Refinement on Lorentz factor

LIMITS AND POSSIBILITIES OF RHD SIMULATIONS

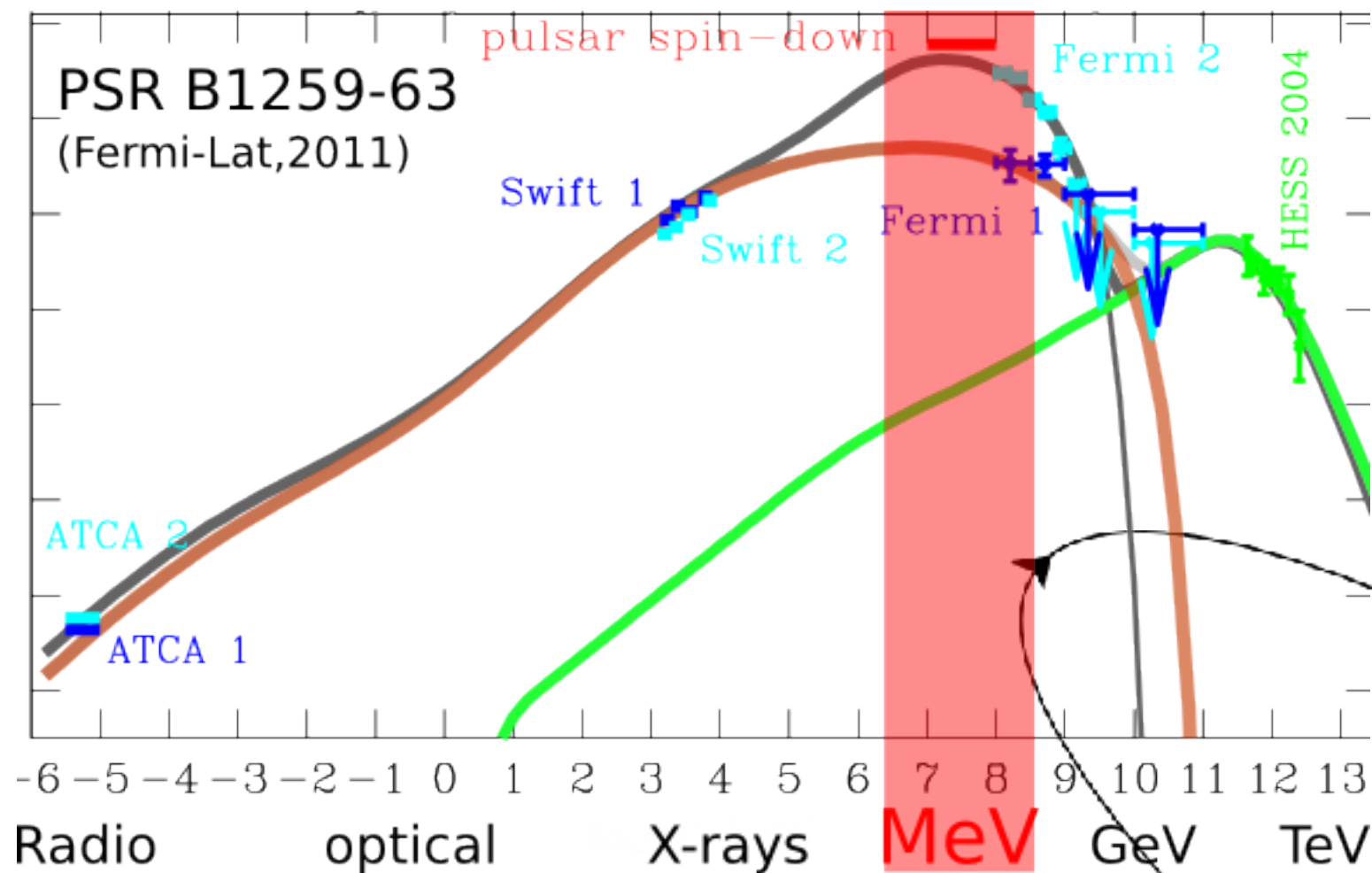
(some) Goals of RHD simulations : give Lorentz factor, determine geometry, model instabilities...

- The higher Γ , the higher the resolution needed
State-of-the-art multiD simulations model $\Gamma \approx 20$
- OK for AGN and microquasar jets, OK for internal GRB shocks
- Too low for external GRB shocks, way too low for pulsar winds

How to scale results from simulations to “real life” ?

How to model emission?

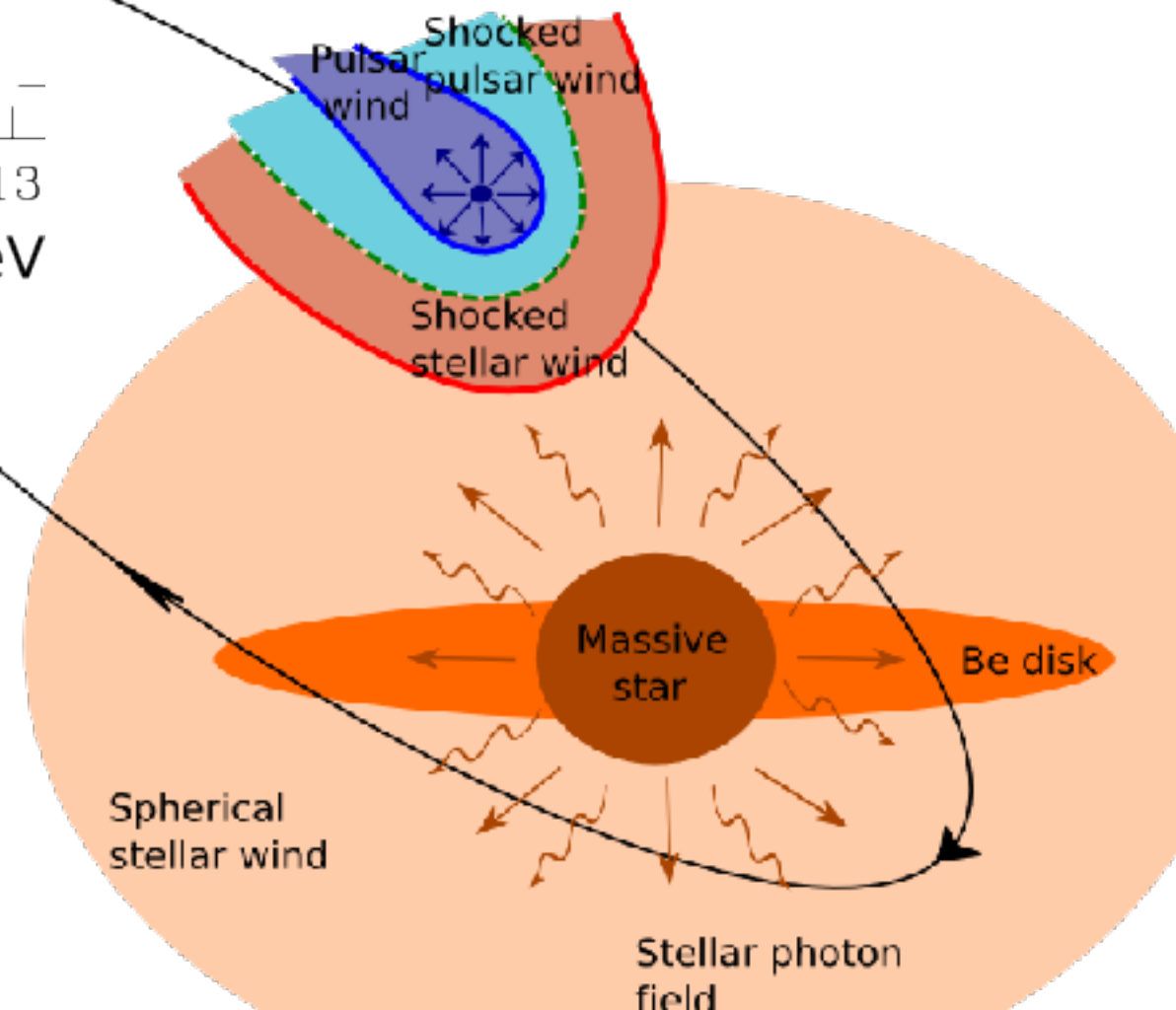
EX 1: GAMMA-RAY BINARIES



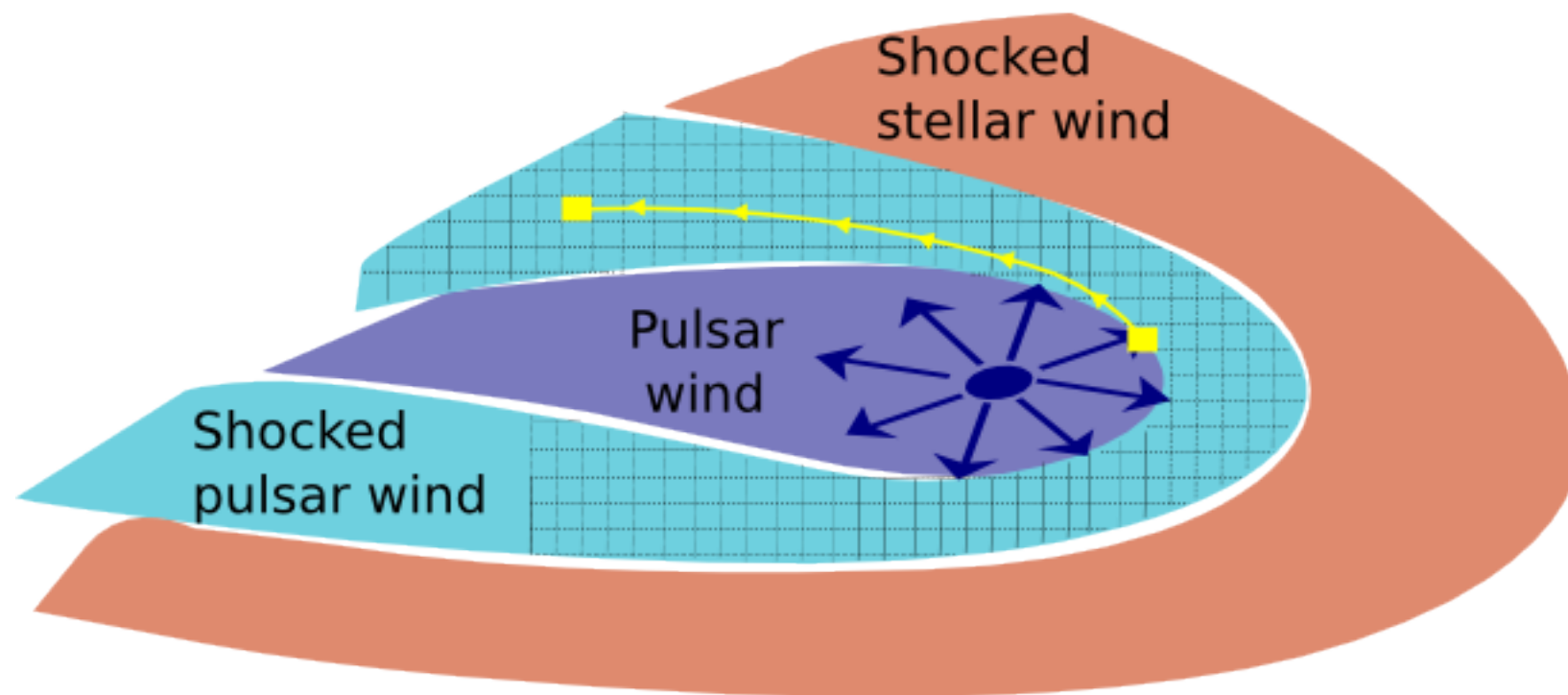
Pulsar wind +
massive star wind
=> gamma rays at
shocks

Emission from radio to TeV
unexplained orbital modulations

Dubus, 2013



MODELING HIGH ENERGY EMISSION



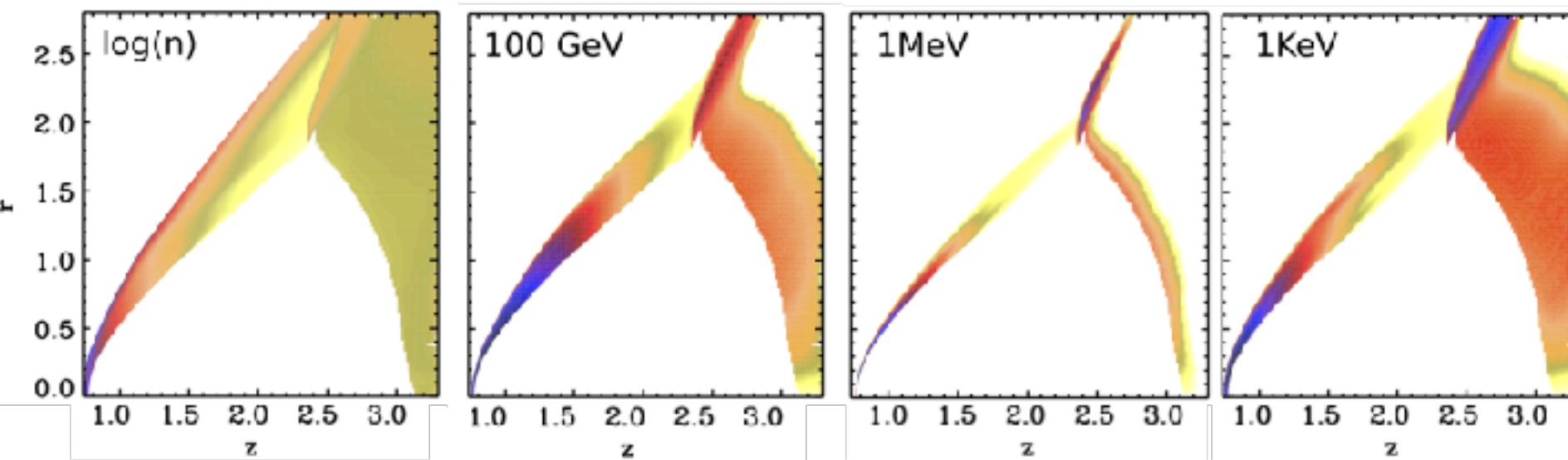
Post-processing :

Particles injected at shock, with a powerlaw -> Follow streamlines in shocked pulsar wind

Energy losses : adiabatic (from hydro), inverse-Compton emission, synchrotron emission

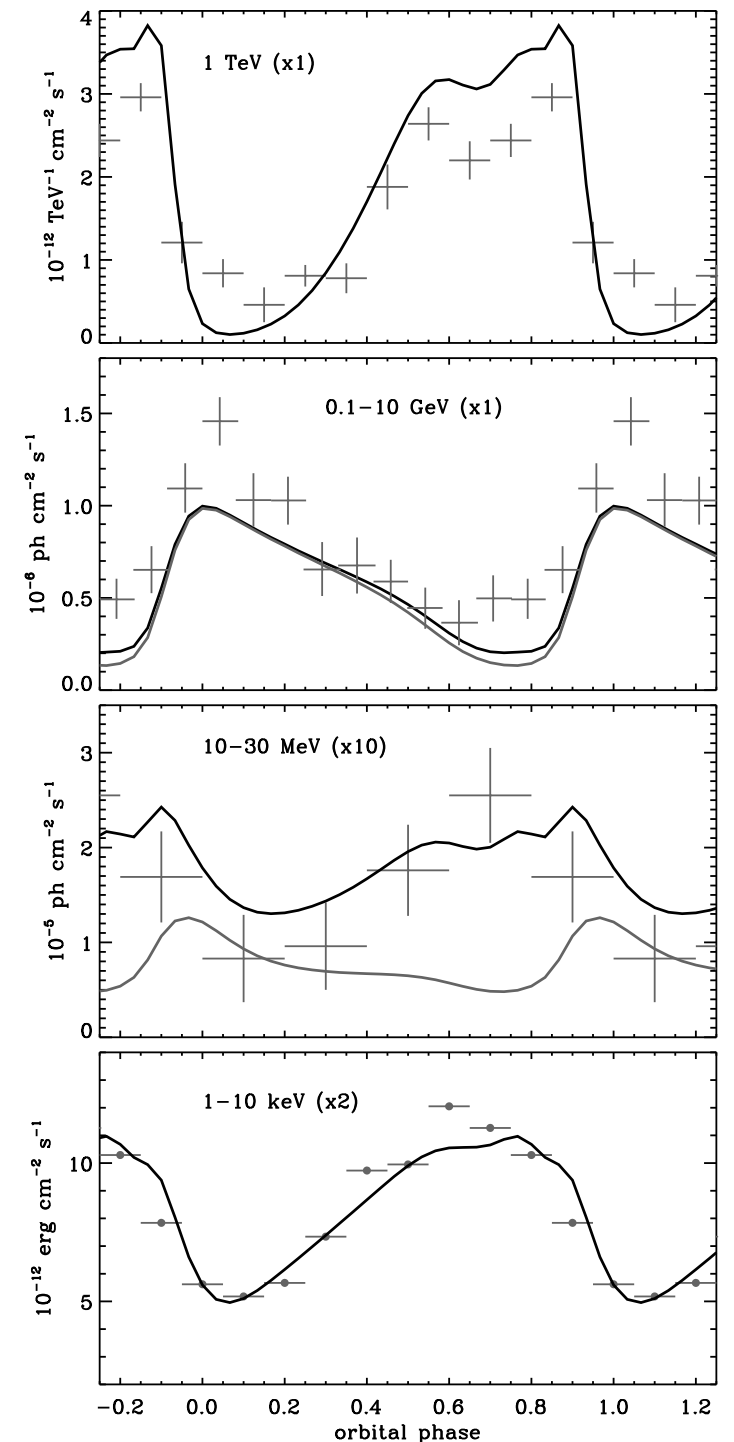
For each cell in pulsar wind → energy distribution of particles

HIGH ENERGY EMISSION IN GAMMA-RAY BINARIES

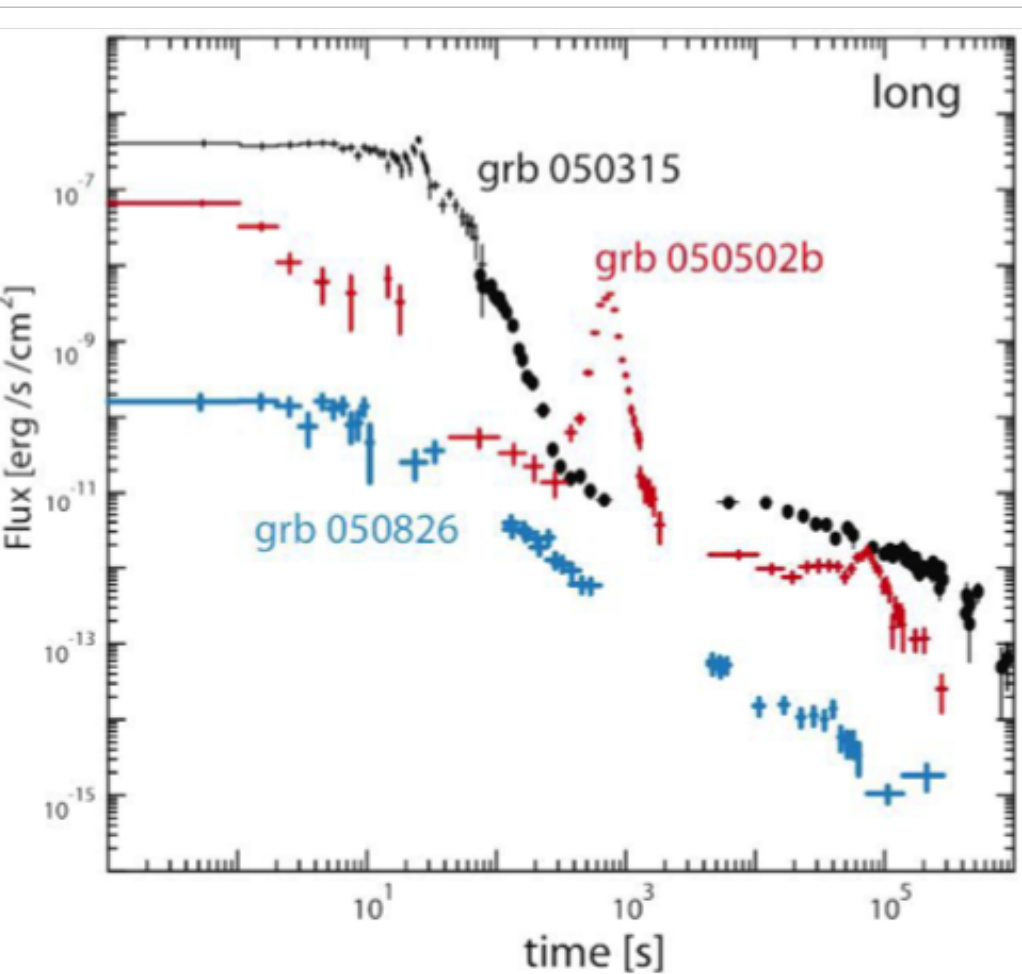


Spectra and lightcurves well reproduced
Radio would need RMHD

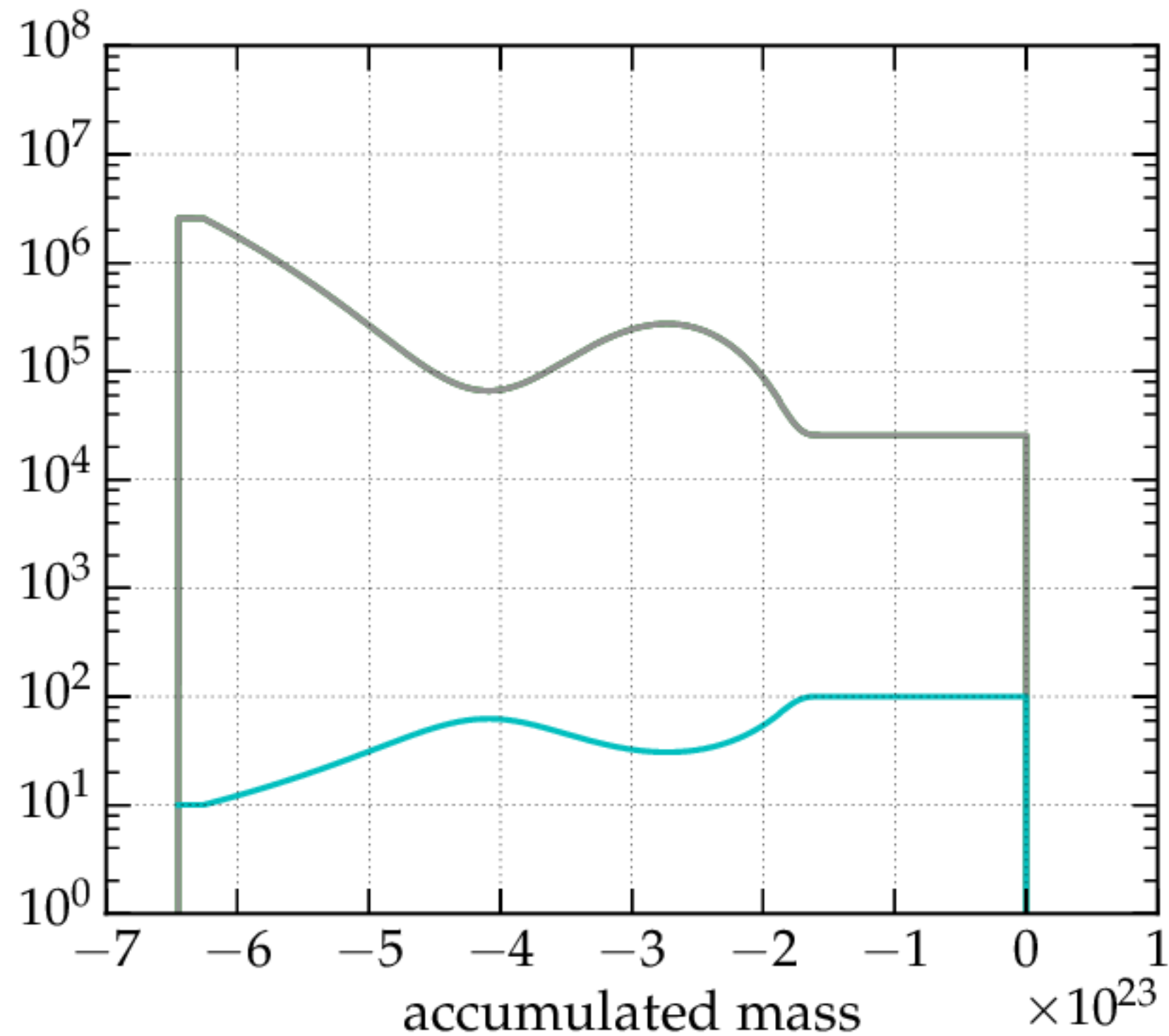
(Dubus, Lamberts, Fromang, 2015)



EX 2: GRB DYNAMICS



spherical 1D model,
sliding grid



(Lamberts, Daigne, 2017)

REPRODUCING GRB LIGHTCURVES

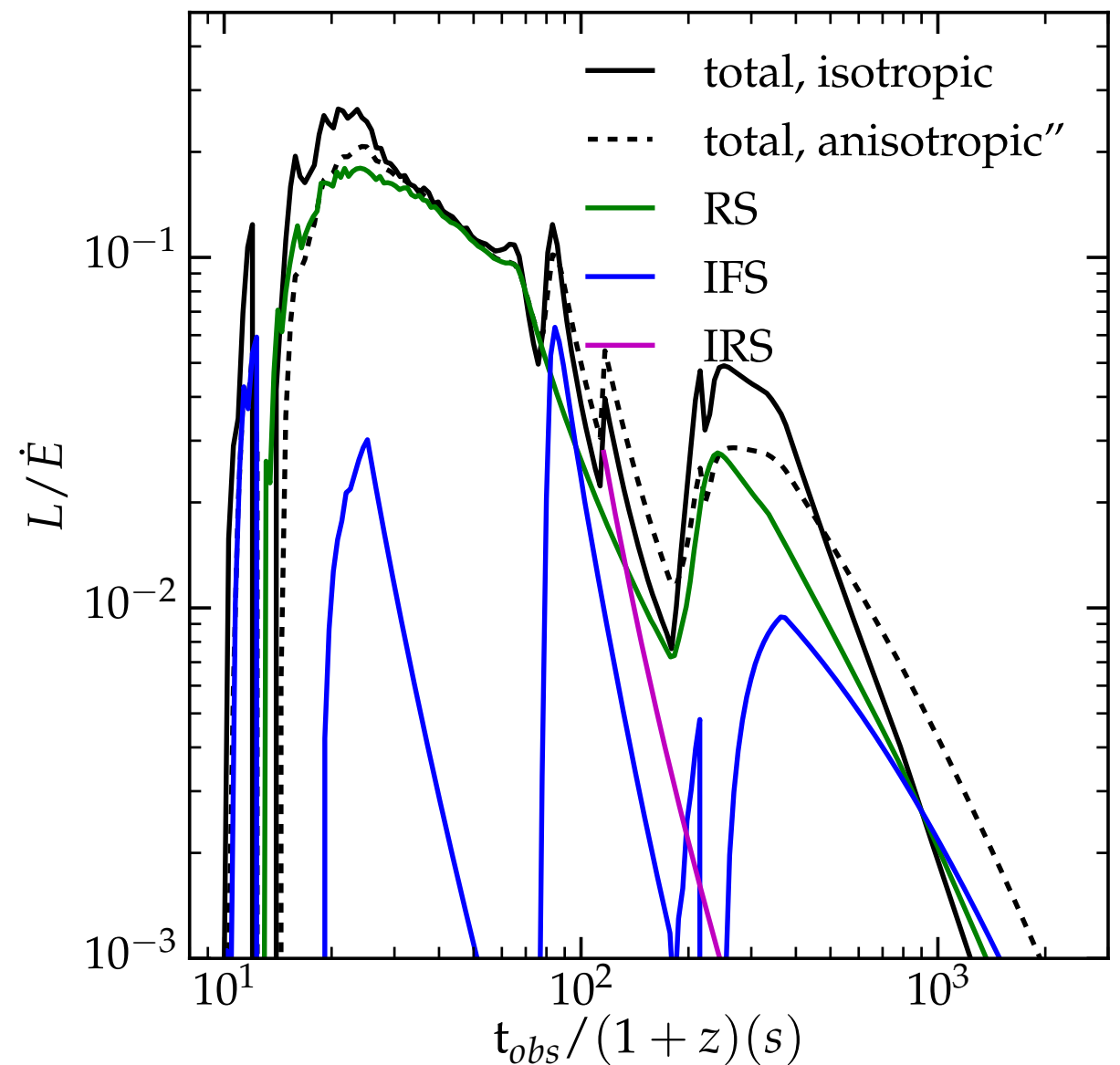
Post-processing

- Particles accelerate at shocks-> shock detection/ characterization needed
- fast cooling electrons synchrotron
- Anisotropy in the comoving frame
- Account for delayed photons off-axis

Long-lived reverse shock +
internal shocks

=

Flares



(Lamberts, Daigne, 2017, submitted)

THINGS TO REMEMBER/THINK ABOUT

A wealth of different systems: pulsar winds, GRB, AGN jets...
Lots of observations coming!

RHD sims work, but Lorentz factors are limited -> think about rescaling

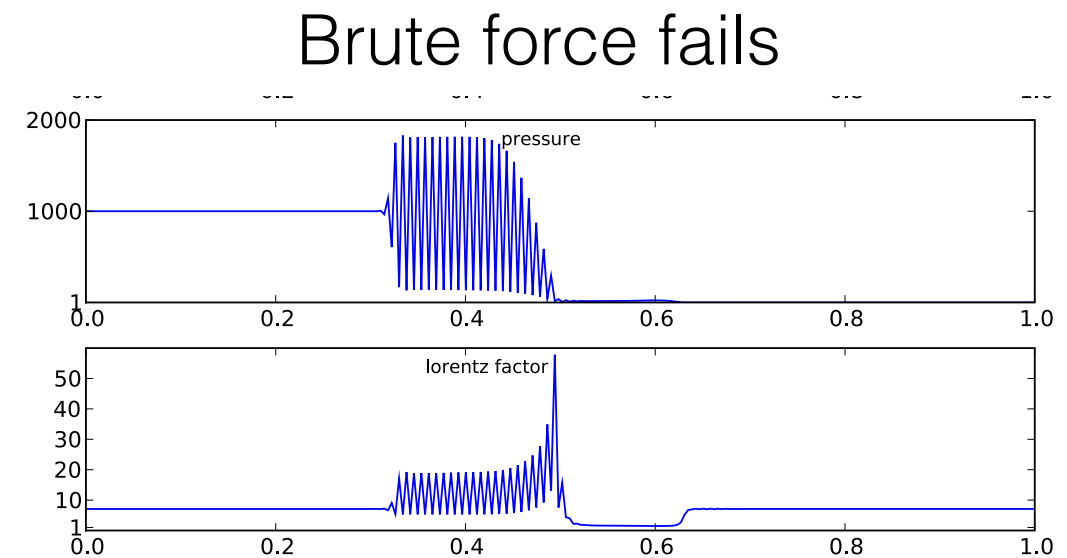
Modeling emission is harder:

- acceleration : how to characterize shocks?
 - transport : how to follow them ?
- cooling: how to trace spectral bins?
- need for B fields for synchrotron

RECONSTRUCTING INTERFACE STATES

$$\mathbf{q}_{i-1/2,R}^{n+1/2} = \mathbf{q}_i^n + \Delta \mathbf{q}_i^n + \frac{\partial q_i}{\partial t} \frac{\Delta t}{2}$$

• MUSCL : $d\mathbf{q} = -\frac{\partial \mathbf{F}(\mathbf{q})}{\partial \mathbf{U}(\mathbf{q})} \frac{\partial \mathbf{q}}{\partial x} dt$



Need to reconstruct Lorentz factor separately, rescale v , can be inaccurate

• PLMDE $\frac{\partial \mathbf{q}}{\partial t} + \sum_j^N \mathbf{L}^\alpha \lambda^\alpha \mathbf{R}^\alpha \frac{\partial \mathbf{q}}{\partial x} = 0.$

Slopes projected on characteristics. Works well.

RELATIVISTIC SIMULATIONS

≈ 10 RHD codes : GENESIS (Aloy+99), PLUTO (Mignone+07), r-ENZO (Wang+08), AMRVAC (Keppens+11), ATHENA (Beckwith+11), RAMSES (Lamberts+13)

- Different degrees of adaptive mesh refinement
- Different physical features : magnetohydrodynamics, equations of state
-> Methods still under development

Pulsar wind nebula

